

# Legendre PRF (Multiple) Key Attacks and the Power of Preprocessing

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Definition

Algorithms

Single Key Attack With Preprocessing

Multiple Key Attack With Preprocessing

Multiple Key Attack Without Preprocessing

- Application in the Blockchain world
  - Ethereum 2.0
- Application Multi-Party-Computation
- Signature scheme: LegRoast
- Interesting PRF needs analysis

## Definition

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$$\left(\frac{x}{p}\right) = \begin{cases} 0 & \text{if } x = 0 \\ 1 & \text{if } x \text{ is a quadratic residue} \\ -1 & \text{else.} \end{cases}$$

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## Definition (*Legendre PRF*)

For  $k \in \mathbb{F}_p$ :

$$\bar{L}_k : \mathbb{F}_p \rightarrow \{-1, 0, 1\} \text{ with } \bar{L}_k(x) = \left(\frac{x+k}{p}\right)$$

# Properties

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- if  $y = k + x \Rightarrow \bar{L}_k(x) = \bar{L}_0(y)$
- When  $\bar{L}_k(x) = \bar{L}_0(y) \Rightarrow y = k + x$  ?

# Legendre Points

## Definition (Legendre point)

Set  $r = \lceil 3 \log p \rceil$

$$L_k : \mathbb{F}_p \rightarrow \{-1, 0, 1\}^r, \quad x \mapsto \left( \left( \frac{x+k}{p} \right), \dots, \left( \frac{x+k+r-1}{p} \right) \right)$$

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## Lemma

Let  $x, y \in \mathbb{F}_p$ , then

$$L(y) = L_k(x) \Rightarrow y = x + k$$

# Random Walk

- random function  $f : \{-1, 0, 1\}^r \rightarrow \mathbb{F}_p$

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## Previous Work

- collision search by Khovratovich in  $\mathcal{O}(\sqrt{p})$

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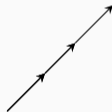
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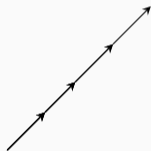
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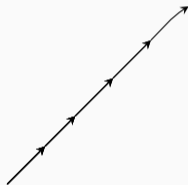
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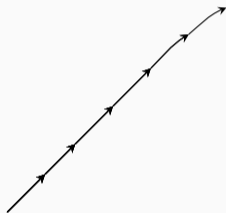
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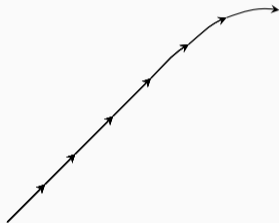
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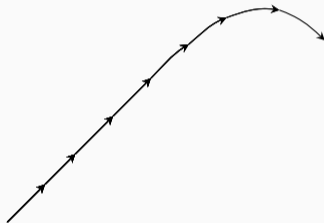
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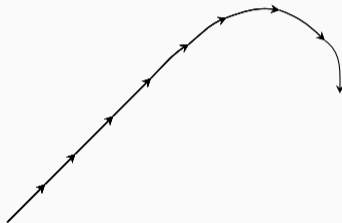
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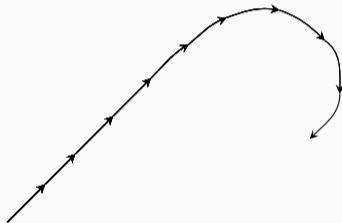
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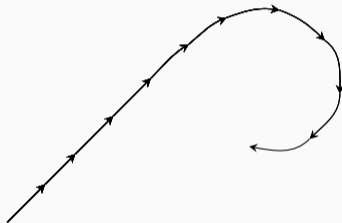
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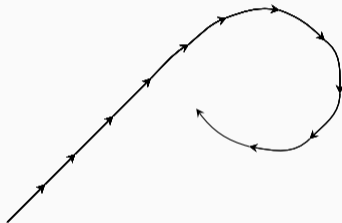
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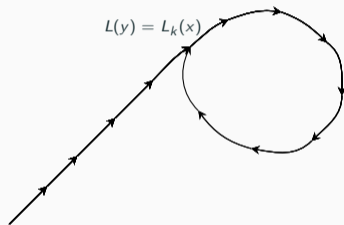
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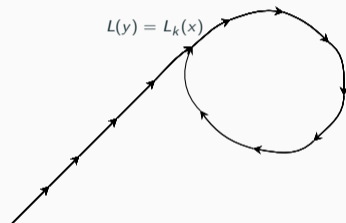
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- polynomial improvements by Kaluđerović, Kleinjung, Kostić
- Goal: beat the  $\sqrt{p}$  bound

# Algorithms

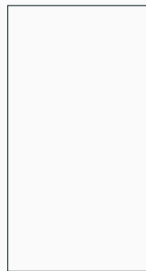
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# Single Key Attack With Preprocessing

Precomputation

$W_1$

$\mathcal{L}$



# Single Key Attack With Preprocessing

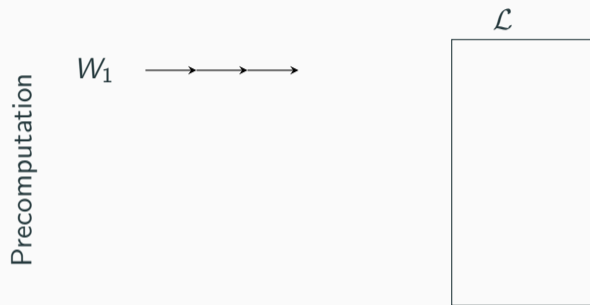




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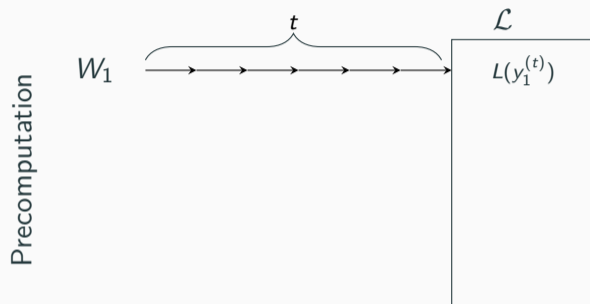
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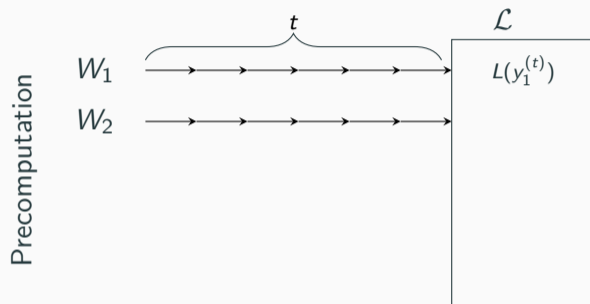
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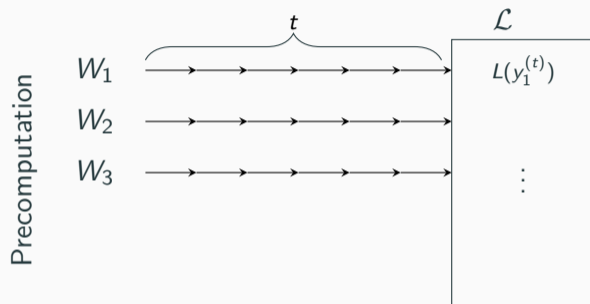
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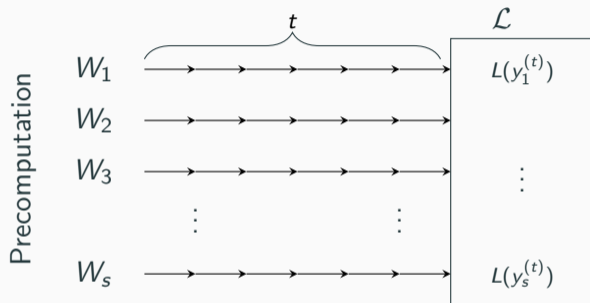
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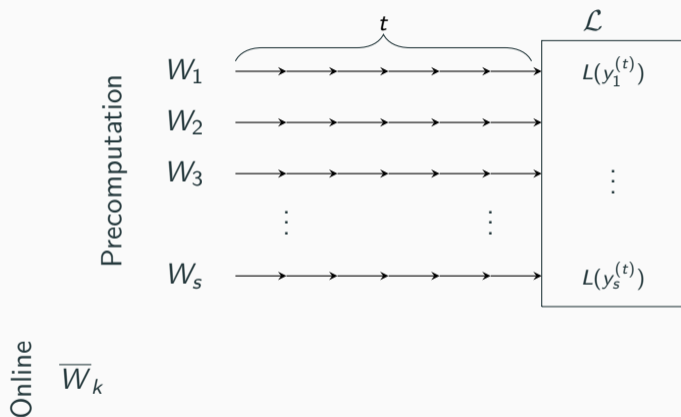


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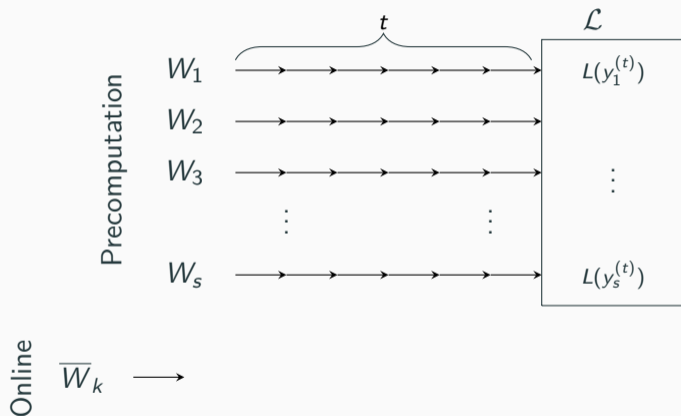




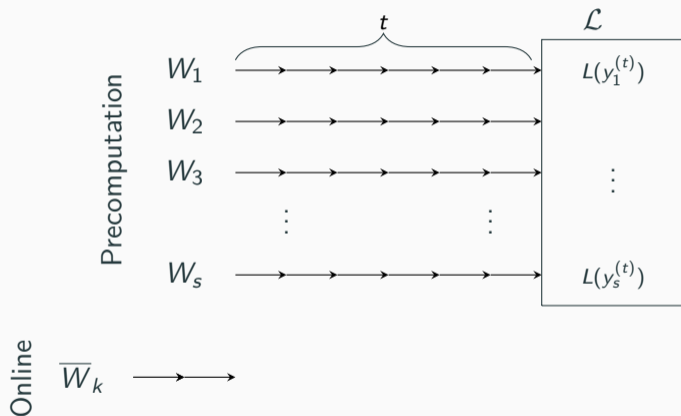
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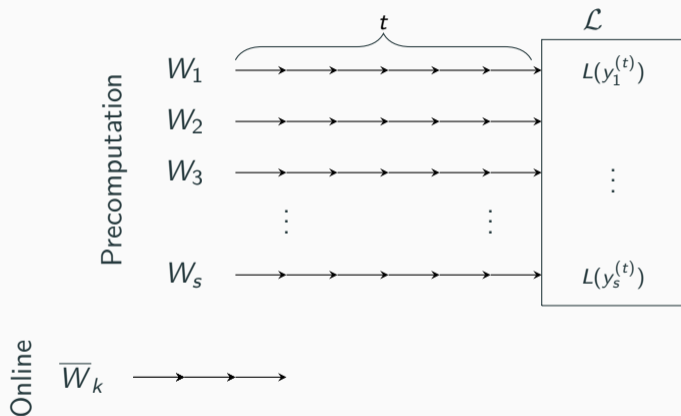
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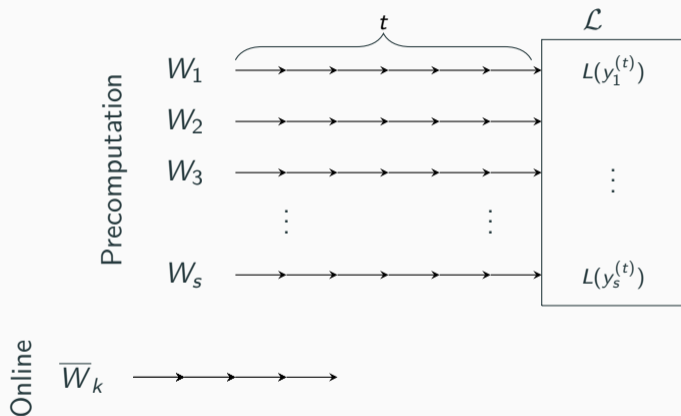
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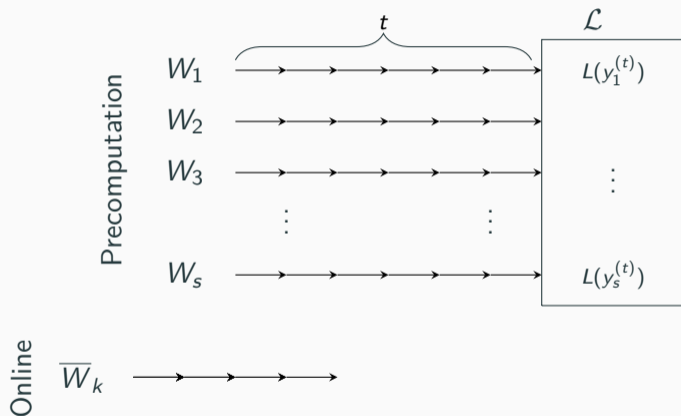
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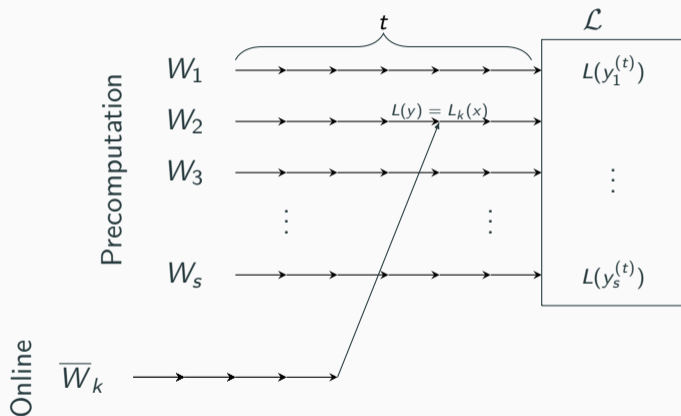
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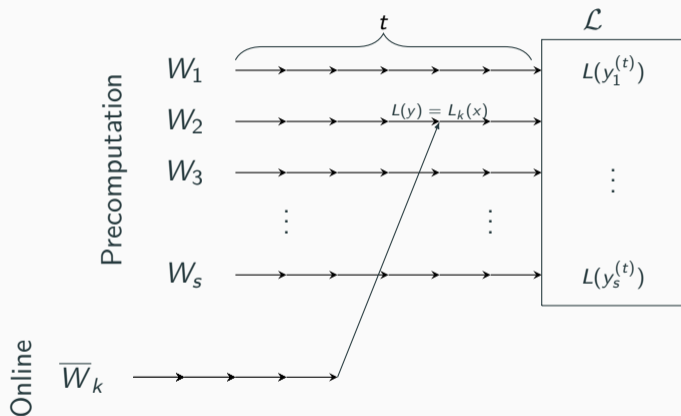
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$$L(y) = L_k(x) \Rightarrow k = y - x \pmod{p}$$



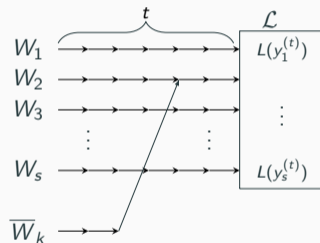
# Single Key Attack With Preprocessing: Analysis

## Theorem

The algorithm finds  $k$

with precomputation time  $\mathcal{O}(st)$  and online time  $\mathcal{O}(t)$ ,

with probability  $\Omega\left(\frac{st^2}{p}\right)$  and space  $\mathcal{O}(s)$



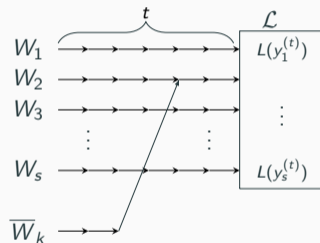
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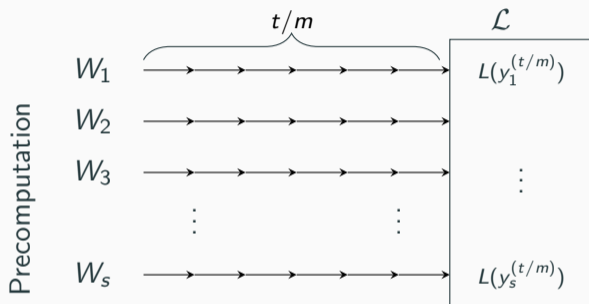


## Example

$s = t = p^{1/3} \rightarrow$  precomputation time =  $\mathcal{O}(p^{2/3})$ , online time =  $\mathcal{O}(p^{1/3})$

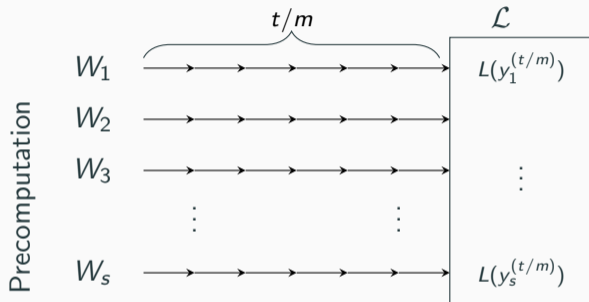
# Multiple Key Attack With Preprocessing

$$m = \# \text{keys}$$



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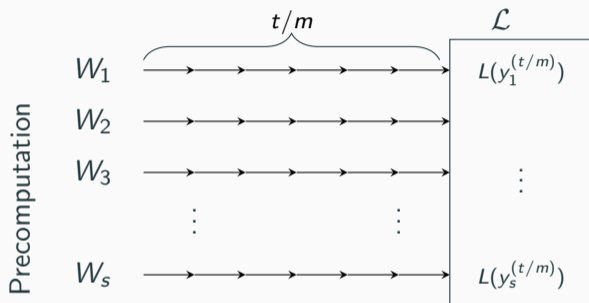
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Online

# Multiple Key Attack With Preprocessing

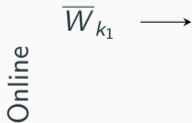
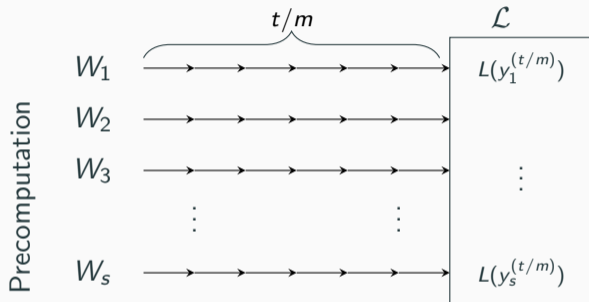
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Online  $\overline{W}_{k_1}$

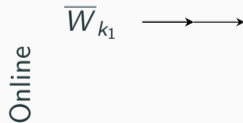
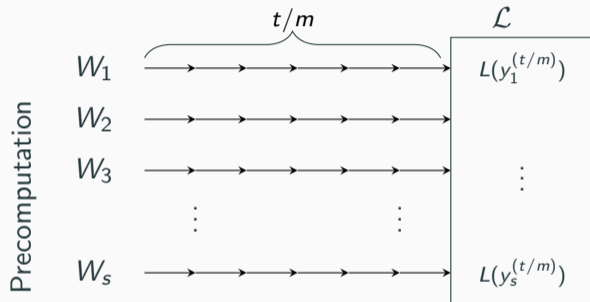
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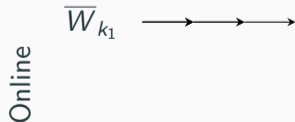
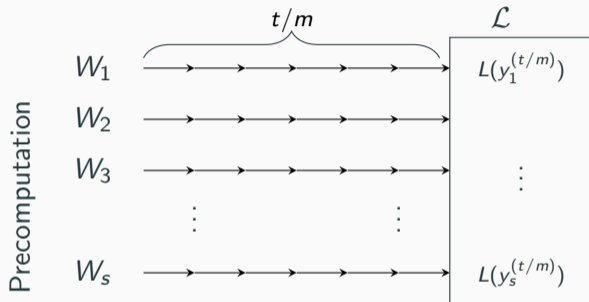
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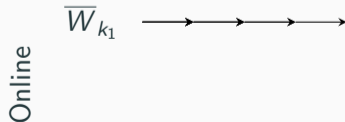
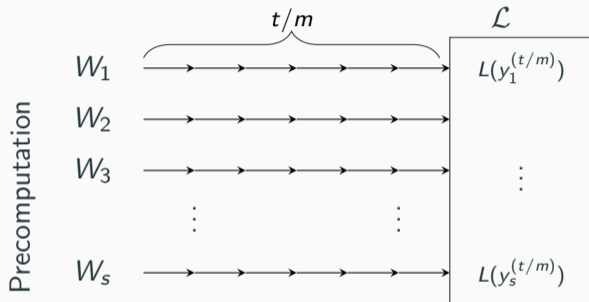
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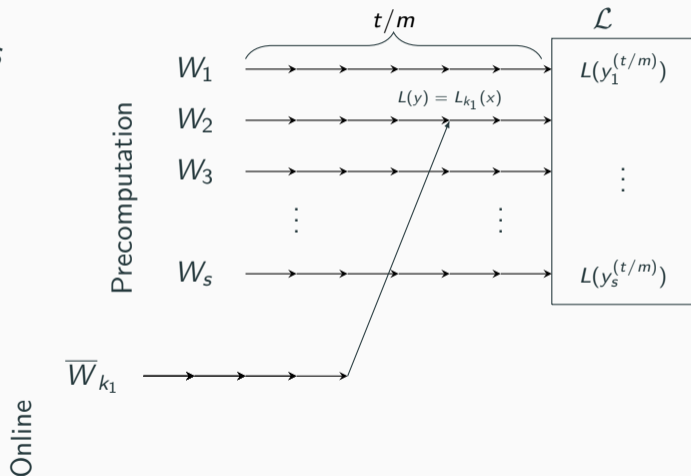
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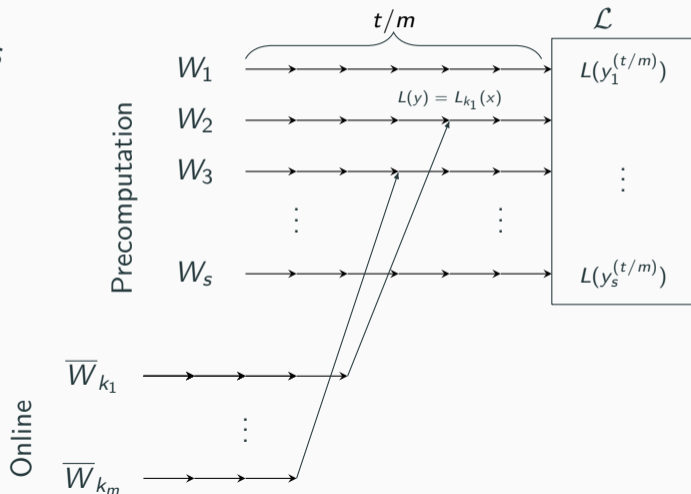
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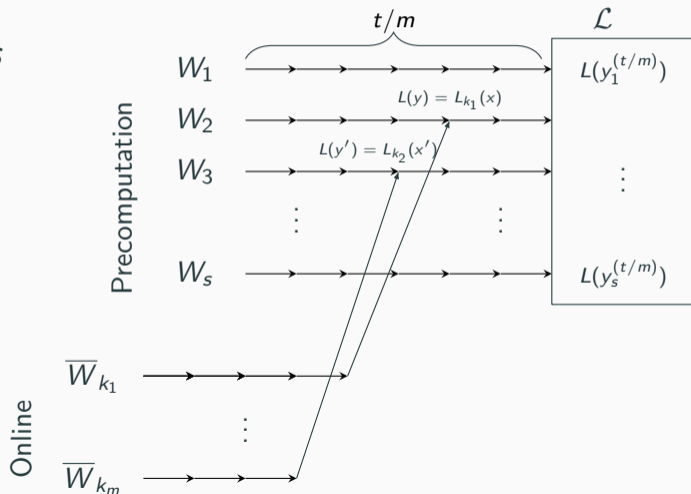
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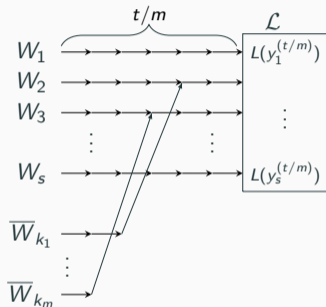
# Analysis

## Theorem

The algorithm finds  $k_1, \dots, k_m$

with precomputation time  $\mathcal{O}\left(\frac{st}{m}\right)$  and online time  $\mathcal{O}(t)$ ,

with probability  $\Omega\left(\frac{st^2}{m^2p}\right)$  and space  $\mathcal{O}(s)$



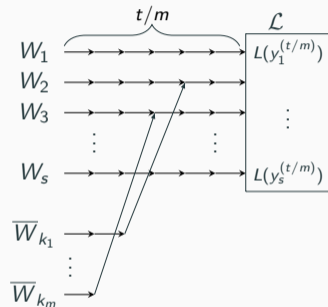
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## Example

$s = m^2 p^{1/3}, t = p^{1/3} \rightarrow$  precomputation in:  $\mathcal{O}(m^2 p^{2/3})$ , online in:  $\mathcal{O}(p^{1/3})$

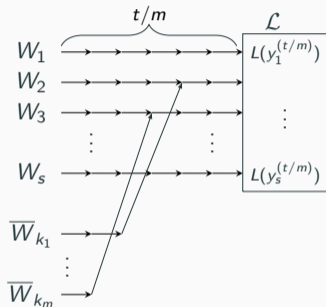
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$m = p^{1/6}, s = p^{1/3}, t = p^{1/2} \rightarrow$  precomputation in:  $\mathcal{O}(p^{2/3})$ , online in:  $\mathcal{O}(p^{1/2})$

# Multiple Key Attack Without Preprocessing



Set of Distinguished Points  $D \subset \{-1, 0, 1\}^r$



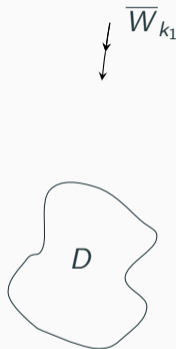
# Multiple Key Attack Without Preprocessing

$\downarrow \overline{W}_{k_1}$



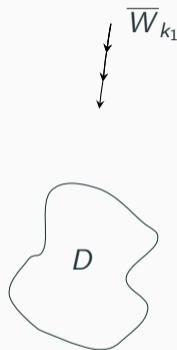
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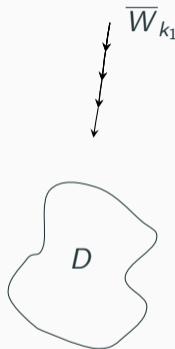
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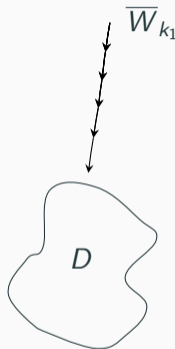
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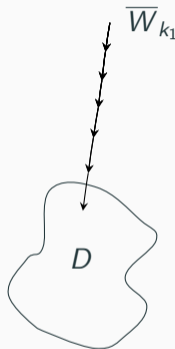
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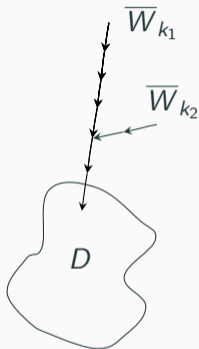
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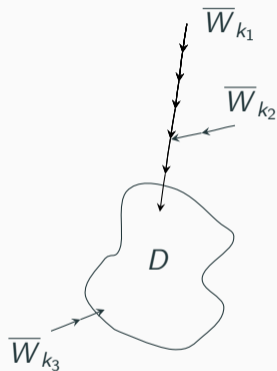
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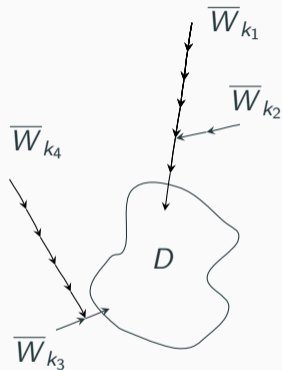
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# Multiple Key Attack Without Preprocessing

$$k_1 + x = k_2 + x'$$

$$k_3 + y = k_4 + y'$$



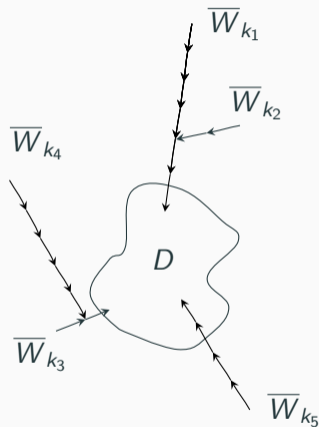
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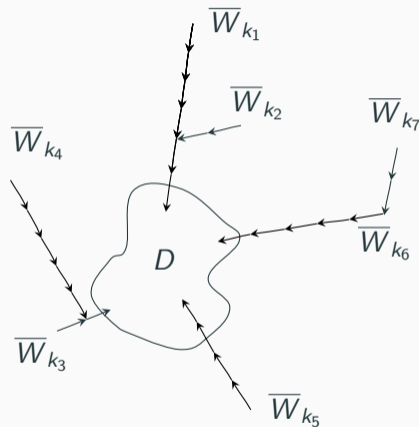
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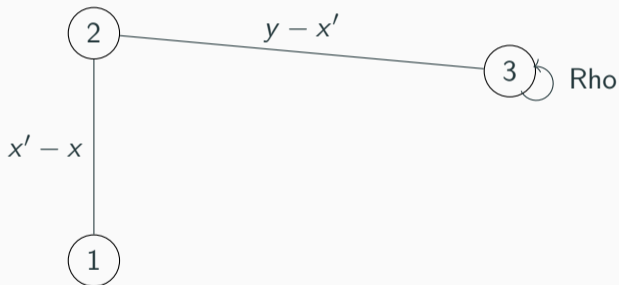


Set of Distinguished Points  $D \subset \{-1, 0, 1\}^r$

# Graph Construction

$$k_1 - k_2 = x' - x \pmod{p}$$

$$k_2 - k_3 = y - x' \pmod{p}$$



# Multiple Key Attack Without Preprocessing: Analysis

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*The algorithm finds the keys  $k_1, \dots, k_m$  in time*

$$\mathcal{O}(\sqrt{mp})$$

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$$\mathcal{O}(\sqrt{mp})$$

*Amortized for each key*

$$\mathcal{O}\left(\frac{\sqrt{p}}{\sqrt{m}}\right)$$

# Results

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Thank You!

eprint: <https://eprint.iacr.org/2021/645>

code: <https://github.com/FloydZ/prep-legendre>